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commit [1318a07706bb2f8c65f88f39a16c2b5260bcdcd4](#) ([patch](#))  
tree [5507e0b30d49f3c87ab9543282e58242c234f3a6](#)  
parent [ac1d15d58d8ac2a934d6244f4fedb6f5590c2be2](#) ([diff](#))  
download [linux-1318a07706bb2f8c65f88f39a16c2b5260bcdcd4.tar.gz](#)

**diff options**

context: 3 ▾  
space: include ▾  
mode: unified ▾

**ACPI: PPTT: Fix to avoid sleep in the atomic context when PPTT is absent**

commit [91d7b60a65d9f71230ea09b86d2058a884a3c2af](#) upstream.

Commit [0c80f9e165f8](#) ("ACPI: PPTT: Leave the table mapped for the runtime usage") enabled to map PPTT once on the first invocation of `acpi_get_pptt()` and never unmapped the same allowing it to be used at runtime without the hassle of mapping and unmapping the table. This was needed to fetch LLC information from the PPTT in the cpuhotplug path which is executed in the atomic context as the `acpi_get_table()` might sleep waiting for a mutex.

However it missed to handle the case when there is no PPTT on the system which results in `acpi_get_pptt()` being called from all the secondary CPUs attempting to fetch the LLC information in the atomic context without knowing the absence of PPTT resulting in the splat like below:

```
| BUG: sleeping function called from invalid context at kernel/locking/semaphore.c:164
| in_atomic(): 1, irqs_disabled(): 1, non_block: 0, pid: 0, name: swapper/1
| preempt_count: 1, expected: 0
| RCU nest depth: 0, expected: 0
| no locks held by swapper/1/0.
| irq event stamp: 0
| hardirqs last enabled at (0): 0x0
| hardirqs last disabled at (0): copy_process+0x61c/0x1b40
| softirqs last enabled at (0): copy_process+0x61c/0x1b40
| softirqs last disabled at (0): 0x0
| CPU: 1 PID: 0 Comm: swapper/1 Not tainted 6.3.0-rc1 #1
Call trace:
| dump_backtrace+0xac/0x138
| show_stack+0x30/0x48
| dump_stack_lvl+0x60/0xb0
| dump_stack+0x18/0x28
| __might_resched+0x160/0x270
| __might_sleep+0x58/0xb0
| down_timeout+0x34/0x98
| acpi_os_wait_semaphore+0x7c/0xc0
| acpi_ut_acquire_mutex+0x58/0x108
| acpi_get_table+0x40/0xe8
| acpi_get_pptt+0x48/0xa0
| acpi_get_cache_info+0x38/0x140
| init_cache_level+0xf4/0x118
| detect_cache_attributes+0x2e4/0x640
```

```
| update_siblings_masks+0x3c/0x330
| store_cpu_topology+0x88/0xf0
| secondary_start_kernel+0xd0/0x168
| __secondary_switched+0xb8/0xc0
```

Update acpi\_get\_pptt() to consider the fact that PPTT is once checked and is not available on the system and return NULL avoiding any attempts to fetch PPTT and thereby avoiding any possible sleep waiting for a mutex in the atomic context.

Fixes: 0c80f9e165f8 ("ACPI: PPTT: Leave the table mapped for the runtime usage")  
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## Diffstat

```
-rw-r--r-- drivers/acpi/pptt.c 5
```

1 files changed, 4 insertions, 1 deletions

```
diff --git a/drivers/acpi/pptt.c b/drivers/acpi/pptt.c
index c91342dcbcd636..ced3eb15bd8b73 100644
--- a/drivers/acpi/pptt.c
+++ b/drivers/acpi/pptt.c
@@ -537,16 +537,19 @@ static int topology_get_acpi_cpu_tag(struct acpi_table_header *table,
 static struct acpi_table_header *acpi_get_pptt(void)
 {
     static struct acpi_table_header *pptt;
+    static bool is_pptt_checked;
     acpi_status status;

     /*
      * PPTT will be used at runtime on every CPU hotplug in path, so we
      * don't need to call acpi_put_table() to release the table mapping.
      */
-    if (!pptt) {
+    if (!pptt && !is_pptt_checked) {
         status = acpi_get_table(ACPI_SIG_PPTT, 0, &pptt);
         if (ACPI_FAILURE(status))
             acpi_pptt_warn_missing();
+
+        is_pptt_checked = true;
    }

    return pptt;
```