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Linux kernel stable tree

Stable Group

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commit [263f5ecaf7080513efc248ec739b6d9e00f4129f](#) (patch)
tree [1f5767b26fc992f0984122f54d090087fed19de8](#)
parent [e8d018dd0257f744ca50a729e3d042cf2ec9da65](#) (diff)
download [linux-263f5ecaf7080513efc248ec739b6d9e00f4129f.tar.gz](#)

diff options

context:
space:
mode:

perf/x86/amd/core: Always clear status for idx

The variable 'status' (which contains the unhandled overflow bits) is not being properly masked in some cases, displaying the following warning:

```
WARNING: CPU: 156 PID: 475601 at arch/x86/events/amd/core.c:972 amd_pmu_v2_handle_irq+0x216/0x270
```

This seems to be happening because the loop is being continued before the status bit being unset, in case x86_perf_event_set_period() returns 0. This is also causing an inconsistency because the "handled" counter is incremented, but the status bit is not cleaned.

Move the bit cleaning together above, together when the "handled" counter is incremented.

Fixes: 7685665c390d ("perf/x86/amd/core: Add PerfMonV2 overflow handling")
Signed-off-by: Breno Leitao <leitao@debian.org>
Signed-off-by: Peter Zijlstra (Intel) <peterz@infradead.org>
Reviewed-by: Sandipan Das <sandipan.das@amd.com>
Link: <https://lore.kernel.org/r/20230321113338.1669660-1-leitao@debian.org>

Diffstat

```
-rw-r--r-- arch/x86/events/amd/core.c 3
```

1 files changed, 1 insertions, 2 deletions

```
diff --git a/arch/x86/events/amd/core.c b/arch/x86/events/amd/core.c
index 8c45b198b62f55..bccea57dee81ec 100644
```

```
--- a/arch/x86/events/amd/core.c
```

```
+++ b/arch/x86/events/amd/core.c
```

```
@@ -923,6 +923,7 @@ static int amd_pmu_v2_handle_irq(struct pt_regs *regs)
```

```
    /* Event overflow */
```

```
    handled++;
```

```
+    status &= ~mask;
```

```
    perf_sample_data_init(&data, 0, hwc->last_period);
```

```
    if (!x86_perf_event_set_period(event))
```

```
@@ -933,8 +934,6 @@ static int amd_pmu_v2_handle_irq(struct pt_regs *regs)
```

```
    if (perf_event_overflow(event, &data, regs))
```

```
        x86_pmu_stop(event, 0);
```

```
-
```

```
-    status &= ~mask;
```

}

/*