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commit [fcc8ede663569c704fb00a702973bd6c00373283](#) (patch)
tree [0e1113c6a5b468b2d72e5f656fbf2c986bb0a937](#)
parent [5fd464fd24de93d0eca377554bf0ff2548f76f30](#) (diff)
download [linux-fcc8ede663569c704fb00a702973bd6c00373283.tar.gz](#)

diff options

context: ▼
space: ▼
mode: ▼

net_sched: hfsc: Fix a UAF vulnerability in class handling

[Upstream commit 3df275ef0a6ae181e8428a6589ef5d5231e58b5c]

This patch fixes a Use-After-Free vulnerability in the HFSC qdisc class handling. The issue occurs due to a time-of-check/time-of-use condition in `hfsc_change_class()` when working with certain child qdiscs like `netem` or `codel`.

The vulnerability works as follows:

1. `hfsc_change_class()` checks if a class has packets (`q.qlen != 0`)
2. It then calls `qdisc_peek_len()`, which for certain qdiscs (e.g., `codel`, `netem`) might drop packets and empty the queue
3. The code continues assuming the queue is still non-empty, adding the class to `vttree`
4. This breaks HFSC scheduler assumptions that only non-empty classes are in `vttree`
5. Later, when the class is destroyed, this can lead to a Use-After-Free

The fix adds a second queue length check after `qdisc_peek_len()` to verify the queue wasn't emptied.

Fixes: [21f4d5cc25ec](#) ("net_sched/hfsc: fix curve activation in `hfsc_change_class()`")

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Diffstat

```
-rw-r--r-- net/sched/sch_hfsc.c 9
```

1 files changed, 7 insertions, 2 deletions

diff --git a/net/sched/sch_hfsc.c b/net/sched/sch_hfsc.c

index 1f0db6c85b09c1..ea42708aac7e25 100644

--- a/net/sched/sch_hfsc.c

+++ b/net/sched/sch_hfsc.c

@@ -959,6 +959,7 @@ hfsc_change_class(struct Qdisc *sch, u32 classid, u32 parentid,

```
    if (cl != NULL) {  
        int old_flags;
```

```

+         int len = 0;

+         if (parentid) {
+             if (cl->cl_parent &&
@@ -989,9 +990,13 @@ hfsc_change_class(struct Qdisc *sch, u32 classid, u32 parentid,
+             if (usc != NULL)
+                 hfsc_change_usc(cl, usc, cur_time);

+         if (cl->qdisc->q qlen != 0)
+             len = qdisc_peek_len(cl->qdisc);
+         /* Check queue length again since some qdisc implementations
+          * (e.g., netem/codel) might empty the queue during the peek
+          * operation.
+          */
+         if (cl->qdisc->q qlen != 0) {
-             int len = qdisc_peek_len(cl->qdisc);
-
+             if (cl->cl_flags & HFSC_RSC) {
+                 if (old_flags & HFSC_RSC)
+                     update_ed(cl, len);

```