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author Jiri Olsa <jolsa@kernel.org> 2022-09-16 09:19:14 +0200
committer Greg Kroah-Hartman <gregkh@linuxfoundation.org> 2022-11-26 09:27:56 +0100
commit [2e5399879024fedd6cdc41f73fbf9bbe7208f899](#) (patch)
tree [813a96ac3f3e21ec8f1c87db8f37491cc4bdf07a](#)
parent [717b9b4f38703d7f5293059e3a242d16f76fa045](#) (diff)
download [linux-2e5399879024fedd6cdc41f73fbf9bbe7208f899.tar.gz](#)

diff options

context:
space:
mode:

bpf: Prevent bpf program recursion for raw tracepoint probes

commit 05b24ff9b2c2cfabfcfd951daaa915a036ab53c9e1 upstream.

We got report from sysbot [1] about warnings that were caused by bpf program attached to contention_begin raw tracepoint triggering the same tracepoint by using bpf_trace_printk helper that takes trace_printk_lock lock.

Call Trace:

```
<TASK>  
? trace_event_raw_event_bpf_trace_printk+0x5f/0x90  
bpf_trace_printk+0x2b/0xe0  
bpf_prog_a9aec6167c091eef_prog+0x1f/0x24  
bpf_trace_run2+0x26/0x90  
native_queued_spin_lock_slowpath+0x1c6/0x2b0  
_raw_spin_lock_irqsave+0x44/0x50  
bpf_trace_printk+0x3f/0xe0  
bpf_prog_a9aec6167c091eef_prog+0x1f/0x24  
bpf_trace_run2+0x26/0x90  
native_queued_spin_lock_slowpath+0x1c6/0x2b0  
_raw_spin_lock_irqsave+0x44/0x50  
bpf_trace_printk+0x3f/0xe0  
bpf_prog_a9aec6167c091eef_prog+0x1f/0x24  
bpf_trace_run2+0x26/0x90  
native_queued_spin_lock_slowpath+0x1c6/0x2b0  
_raw_spin_lock_irqsave+0x44/0x50  
bpf_trace_printk+0x3f/0xe0  
bpf_prog_a9aec6167c091eef_prog+0x1f/0x24  
bpf_trace_run2+0x26/0x90  
native_queued_spin_lock_slowpath+0x1c6/0x2b0  
_raw_spin_lock_irqsave+0x44/0x50  
__unfreeze_partials+0x5b/0x160  
...
```

The can be reproduced by attaching bpf program as raw tracepoint on contention_begin tracepoint. The bpf prog calls bpf_trace_printk helper. Then by running perf bench the spin lock code is forced to take slow path and call contention_begin tracepoint.

Fixing this by skipping execution of the bpf program if it's already running, Using bpf prog 'active' field, which is being currently used by trampoline programs for the same reason.

Moving bpf_prog_inc_misses_counter to syscall.c because

trampoline.c is compiled in just for CONFIG_BPF_JIT option.

Reviewed-by: Stanislav Fomichev <sdf@google.com>

Reported-by: syzbot+2251879aa068ad9c960d@syzkaller.appspotmail.com

[1] <https://lore.kernel.org/bpf/YxhFe3EwgchC%2FfYf@krava/T/#t>

Signed-off-by: Jiri Olsa <jolsa@kernel.org>

Link: <https://lore.kernel.org/r/20220916071914.7156-1-jolsa@kernel.org>

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Signed-off-by: Greg Kroah-Hartman <gregkh@linuxfoundation.org>

Diffstat

```
-rw-r--r-- include/linux/bpf.h          4
-rw-r--r-- kernel/bpf/syscall.c        11
-rw-r--r-- kernel/bpf/trampoline.c    15
-rw-r--r-- kernel/trace/bpf_trace.c    6
```

4 files changed, 23 insertions, 13 deletions

```
diff --git a/include/linux/bpf.h b/include/linux/bpf.h
```

index 80fc8a88c610da..73662fbabd78fa 100644

```
--- a/include/linux/bpf.h
```

```
+++ b/include/linux/bpf.h
```

```
@@ -1967,6 +1967,7 @@ static inline bool unprivileged_ebpf_enabled(void)
    return !sysctl_unprivileged_bpf_disabled;
}
```

```
+void notrace bpf_prog_inc_misses_counter(struct bpf_prog *prog);
```

```
#else /* !CONFIG_BPF_SYSCALL */
```

```
static inline struct bpf_prog *bpf_prog_get(u32 ufd)
{
```

```
@@ -2176,6 +2177,9 @@ static inline bool unprivileged_ebpf_enabled(void)
    return false;
}
```

```
+static inline void bpf_prog_inc_misses_counter(struct bpf_prog *prog)
```

 $+\{$ $+$

```
#endif /* CONFIG_BPF_SYSCALL */
```

```
void __bpf_free_used_btfs(struct bpf_prog_aux *aux,
```

```
diff --git a/kernel/bpf/syscall.c b/kernel/bpf/syscall.c
```

```
index 22e7a805c67239..0e758911d963fc 100644
```

```
--- a/kernel/bpf/syscall.c
```

```
+++ b/kernel/bpf/syscall.c
```

```
@@ -2094,6 +2094,17 @@ struct bpf_prog_kstats {
    u64 misses;
};
```

```
+void notrace bpf_prog_inc_misses_counter(struct bpf_prog *prog)
```

 $+\{$

```
+ struct bpf_prog_stats *stats;
```

```
+ unsigned int flags;
```

+

```
+ stats = this_cpu_ptr(prog->stats);
```

```
+ flags = u64_stats_update_begin_irqsave(&stats->syncp):
```

```
+    u64_stats_inc(&stats->misses);
```

```
+    u64_stats_update_end_irqrestore(&stats->syncp, flags);
```

 $+$ [illegible]

```

diff --git a/kernel/bpf/trampoline.c b/kernel/bpf/trampoline.c
index ad76940b02ccf8..41b67eb83ab3f3 100644
--- a/kernel/bpf/trampoline.c
+++ b/kernel/bpf/trampoline.c
@@ -863,17 +863,6 @@ static __always_inline u64 notrace bpf_prog_start_time(void)
    return start;
}

-static void notrace inc_misses_counter(struct bpf_prog *prog)
-{
-    struct bpf_prog_stats *stats;
-    unsigned int flags;
-
-    stats = this_cpu_ptr(prog->stats);
-    flags = u64_stats_update_begin_irqsave(&stats->syncp);
-    u64_stats_inc(&stats->misses);
-    u64_stats_update_end_irqrestore(&stats->syncp, flags);
-}
-
/* The logic is similar to bpf_prog_run(), but with an explicit
 * rcu_read_lock() and migrate_disable() which are required
 * for the trampoline. The macro is split into
@@ -896,7 +885,7 @@ u64 notrace __bpf_prog_enter(struct bpf_prog *prog, struct bpf_trampoline_ctx *run_ctx->saved_run_ctx = bpf_set_run_ctx(&run_ctx->run_ctx);

    if (unlikely(this_cpu_inc_return(*(prog->active)) != 1)) {
-        inc_misses_counter(prog);
+        bpf_prog_inc_misses_counter(prog);
        return 0;
    }
    return bpf_prog_start_time();
@@ -967,7 +956,7 @@ u64 notrace __bpf_prog_enter_sleepable(struct bpf_prog *prog, struct bpf_trampoline_ctx *run_ctx->saved_run_ctx = bpf_set_run_ctx(&run_ctx->run_ctx);

    if (unlikely(this_cpu_inc_return(*(prog->active)) != 1)) {
-        inc_misses_counter(prog);
+        bpf_prog_inc_misses_counter(prog);
        return 0;
    }
}

diff --git a/kernel/trace/bpf_trace.c b/kernel/trace/bpf_trace.c
index b1daf7c9b895ac..ec4b81007796c2 100644
--- a/kernel/trace/bpf_trace.c
+++ b/kernel/trace/bpf_trace.c
@@ -2058,9 +2058,15 @@ static __always_inline
void __bpf_trace_run(struct bpf_prog *prog, u64 *args)
{
    cant_sleep();
+    if (unlikely(this_cpu_inc_return(*(prog->active)) != 1)) {
+        bpf_prog_inc_misses_counter(prog);
+        goto out;
+    }
    rcu_read_lock();
    (void) bpf_prog_run(prog, args);
    rcu_read_unlock();
+out:
+    this_cpu_dec(*(prog->active));
}

#define UNPACK(...)    __VA_ARGS__

```