



# index : kernel/git/stable/linux.git

master

Stable Group

Linux kernel stable tree

about summary refs log tree commit diff stats

log msg   search

author Takashi Iwai <tiwai@suse.de> 2022-11-12 15:12:23 +0100  
committer Greg Kroah-Hartman <gregkh@linuxfoundation.org> 2022-11-25 17:36:51 +0100  
commit 368a01e5064c13946d032ab1d65ba95020a39cc5 ([patch](#))  
tree ee1454c175df27b6a74d65c82169d469e7718689  
parent 4c9338db7d609d31191b51e818afa218a49bef7d ([diff](#))  
download [linux-368a01e5064c13946d032ab1d65ba95020a39cc5.tar.gz](#)

## diff options

context:    
space:    
mode:

## ALSA: usb-audio: Drop snd\_BUG\_ON() from snd\_usbmidi\_output\_open()

commit ad72c3c3f6eb81d2cb189ec71e888316adada5df upstream.

snd\_usbmidi\_output\_open() has a check of the NULL port with snd\_BUG\_ON(). snd\_BUG\_ON() was used as this shouldn't have happened, but in reality, the NULL port may be seen when the device gives an invalid endpoint setup at the descriptor, hence the driver skips the allocation. That is, the check itself is valid and snd\_BUG\_ON() should be dropped from there. Otherwise it's confusing as if it were a real bug, as recently syzbot stumbled on it.

Reported-by: syzbot+9abda841d636d86c41da@syzkaller.appspotmail.com

Cc: <stable@vger.kernel.org>

Link: <https://lore.kernel.org/r/syzbot+9abda841d636d86c41da@syzkaller.appspotmail.com>

Link: <https://lore.kernel.org/r/20221112141223.6144-1-tiwai@suse.de>

Signed-off-by: Takashi Iwai <tiwai@suse.de>

Signed-off-by: Greg Kroah-Hartman <gregkh@linuxfoundation.org>

## Diffstat

-rw-r--r-- sound/usb/midi.c 4

1 files changed, 1 insertions, 3 deletions

```
diff --git a/sound/usb/midi.c b/sound/usb/midi.c
index 3c4cf5da5daae3..0c0e1fb7501814 100644
--- a/sound/usb/midi.c
+++ b/sound/usb/midi.c
@@ -1148,10 +1148,8 @@ static int snd_usbmidi_output_open(struct snd_rawmidi_substream *substream)
                                port = &umidi->endpoints[i].out->ports[j];
                                break;
                        }
-               if (!port) {
-                   snd_BUG();
+               if (!port)
                        return -ENXIO;
-
-               }

substream->runtime->private_data = port;
port->state = STATE_UNKNOWN;
```