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commit [f1db20814af532f85e091231223e5e4818e8464b](#) (patch)
tree [fd056852b9da624c5355d39a81032e9410053c36](#)
parent [8bbabb3fddcd0f858be69ed5abc9b470a239d6f2](#) (diff)
download [linux-f1db20814af532f85e091231223e5e4818e8464b.tar.gz](#)

diff options

context:

3 ▼

space:

include ▼

mode:

unified ▼

bpf: Fix wrong reg type conversion in release_reference()

Some helper functions will allocate memory. To avoid memory leaks, the verifier requires the eBPF program to release these memories by calling the corresponding helper functions.

When a resource is released, all pointer registers corresponding to the resource should be invalidated. The verifier use `release_references()` to do this job, by apply `__mark_reg_unknown()` to each relevant register.

It will give these registers the type of `SCALAR_VALUE`. A register that will contain a pointer value at runtime, but of type `SCALAR_VALUE`, which may allow the unprivileged user to get a kernel pointer by storing this register into a map.

Using `__mark_reg_not_init()` while NOT `allow_ptr_leaks` can mitigate this problem.

Fixes: [fd978bf7fd31](#) ("bpf: Add reference tracking to verifier")

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Link: <https://lore.kernel.org/bpf/20221103093440.3161-1-liulin063@gmail.com>

Diffstat

```
-rw-r--r-- kernel/bpf/verifier.c 8
```

1 files changed, 6 insertions, 2 deletions

diff --git a/kernel/bpf/verifier.c b/kernel/bpf/verifier.c

index dd9019c8b0db04..225666307bba39 100644

--- a/kernel/bpf/verifier.c

+++ b/kernel/bpf/verifier.c

```
@@ -6623,8 +6623,12 @@ static int release_reference(struct bpf_verifier_env *env,  
                                return err;
```

```
    bpf_for_each_reg_in_vstate(env->cur_state, state, reg, ({  
-        if (reg->ref_obj_id == ref_obj_id)  
-            __mark_reg_unknown(env, reg);  
+        if (reg->ref_obj_id == ref_obj_id) {  
+            if (!env->allow_ptr_leaks)  
+                __mark_reg_not_init(env, reg);  
+            else  
+                __mark_reg_unknown(env, reg);  
+        }
```

```
}});
```

```
return 0;
```